



**AGENDA
HISTORIC DISTRICT COUNCIL
REGULAR MEETING
JUNE 15, 2023
5:00 PM
CITY HALL COMMISSION CHAMBERS
204 ASH STREET
FERNANDINA BEACH, FL 32034**

- 1. CALL TO ORDER / ROLL CALL / DETERMINATION OF QUORUM**
- 2. PLEDGE OF ALLEGIANCE**
- 3. APPROVAL OF MEETING MINUTES**
 - 3.1 Approval of Minutes for the PAB + HDC Joint Special Meeting of April 26, 2023.
 - 3.2 Approval of Minutes for the Regular Meeting of May 18, 2023.
- 4. OLD BUSINESS**
- 5. NEW BUSINESS**
 - 5.1 **HDC 2023-0087 - RENEWAL BY ANDERSEN OF FLORIDA, AGENT FOR ALAN + SARAH BURNLEY, 23 S. 7TH STREET**
AFTER THE FACT Certificate of Approval (COA) to replace 6 windows. (*Quasi-Judicial*)
 - 5.2 **HDC 2023-0089 - MIRANDA ARCHITECT, AGENT FOR 101 CENTRE STREET LLC, 101 CENTRE STREET**
Certificate of Approval (COA) to rehabilitate the exterior of the contributing primary structure. (*Quasi-Judicial*)
 - 5.3 **HDC 2023-0090 - COTNER & ASSOCIATES, AGENT FOR MATTHEW + KATHARINE MEADE, 14 S. 6TH STREET**
Conceptual Certificate of Approval (COA) to construct rear and side additions. (*Quasi-Judicial*)
 - 5.4 **HDC 2023-0091 - MIRANDA ARCHITECT, AGENT FOR STARK BUILDING LLC, 202 CENTRE STREET**
Certificate of Approval (COA) to repair masonry wall at west elevation, rebuild section of northwest corner above first floor, and repair parapet. (*Quasi-Judicial*)
- 6. BOARD BUSINESS**
- 7. STAFF REPORT**
 - 7.1 Staff Certificates of Approval - May 2023
- 8. PUBLIC COMMENT**

9. ADJOURNMENT

NEXT HDC REGULAR MEETING IS SCHEDULED FOR JULY 20, 2023

All members of the public are invited to be present and be heard. Persons with disabilities requiring accommodations in order to participate in this program or activity should contact the City Clerk at (904) 310-3115 or TTY/TDD 711 (for the hearing or speech impaired). All interested parties may appear at said meeting and be heard as to the advisability of any action, which may be considered with respect to such matter. For information regarding this matter, please contact the Planning Department (904) 310-3135.